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There is also a waveguide generator for plucked instruments. Each patch consists of four elements, which are basically full synth voices. In this section, we'll go over how to work with each of these patches. The MIDI editor uses the Pitch Bend function, which allows you to change the pitch of the sound. This uses two notes for each of the channels, which can be changed independently of each other. If Bend is used as the frequency, then the pitch of two notes that are in the same channel is changed. This changes both the pitch and the duration of the notes. To change the pitch of the notes, you must check the box on the desired note.

